



ESCAPE2

Module 4: Stimulating demand

The Module at a glance:

Module title:	Stimulating demand – tools to develop a pipeline of new Agri/ adventure/ food/ recreation/ hospitality/ guides entrepreneurs in your region
Teaching hours:	10 hours
Mode of delivery	 Online Blended
Learning materials Planned types, learning activities and teaching methods:	 Online learning materials PPT presentation Case studies
EQF level:	
Learning outcomes of the course unit:	The learners would acquire practical knowledge on tools to stimulate the demand in their business/region/rural tourism site. This module aims to show to rural tourism entrepreneurs, inclusive of culture, heritage or nature-based tourism, how to stimulate the demand by implementing initiatives in their current and future SME businesses. This module demonstrates concrete practices, ideas and solutions to attract more visitors in rural areas and rural businesses.
Language of the course:	English
Detailed content for the topic/subject	 Why is it important to stimulate the demand? Innovative/creative tools to attract tourists in rural areas Activities/dynamics to stimulate creativity in entrepreneurs Stimulating demand by working in network and circular economy





The units forming the course syllabus:

Topic/Subject	Contents/main points
Stimulating demand – tools to develop a pipeline of new Agri/ adventure/ food/ recreation/ hospitality/ guides entrepreneurs in your region	 Why is it important to stimulate the demand? Potential of Rural tourism Innovative/creative tools to attract tourists in rural areas Digital tools Financial tools Marketing tools Sustainability Staff training tools Infrastructure & accessibility Activities/dynamics to stimulate creativity in entrepreneurs Definition of creativity Practical activities Stimulating demand by working in network and circular economy Circular economy Practical activities